

CHARACTER SHEET

Name: Archie Ransom Race: Human Appearance:

Player:	Rob MacDouga	all	Spent: 523
Ht:	Wt:	Age:	Unspent: 2

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ST	10	[0]	HP	10	[10	Basic Speed	5.5		[Ŭ
DX	11	[20]	Wil	I 16	[<mark>0</mark>]	Basic Move	5		[0
IQ	16	[120]	Per	16	[<mark>0</mark>]	BL	20 lk	D	(ST×	ST)//
HT	11	[10]	FP	11	[0]	Thr 10	d-2	Sw	1d	
TL	7						[0]	SM	+0		
Visio	n		16*	Tast	e/Smell		16	Deat	h Che	ck		11
Hear			16	Frigl	ht Check	k	16	High	Jump	1	1.67	
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HP_			3	, 0, -10	, -20, -30, -	-40, -50	FP				3, 0	<u>, -11</u>
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LANGUAGES (continued)							
Name	Spoken	Written	F	Pts			
Latin (Accessibility (Only When	Native	Native	[3]			
Speaking Through Stoney) (+4);							
Nuisance Effect: ability earns a							
reaction penalty from those around							
you (+2))							
Sumerian (Accessibility (Only When	Native	Native	[3]			
Speaking Through Enki) (+4);							
Nuisance Effect: ability earns a							
reaction penalty from those around							
you (+2))							

TEMPLATES AN	D META-TRAITS		
Name			Pts
Project SANDMAN Lens {p. MD25}		[99]
ASL (Spoken; Native) {p. B24}		[3]
Danbe (Native) {p. B24}		[6]
Patron (Project SANDMAN; 15 or	less; Special Abilities:	[90]
grants special powers) {p. B72, P	65}		
Resistant (Anunnaki Programmin	g; Very Common; +3)	[10]
{p. B80, P71}			
Roll to Resist: 21 (Will+5)			
Duty (Project SANDMAN; 15 or le	ess (almost always);	[-20]
Extremely Hazardous) {p. B134}			
Hidden Lore* (History B) {p. B199	}	[8]
Psychology [†] (Human) {p. B216}		[1]
Archaeology {p. B176}		[1]
* +3 from 'Enki'	† +2 from 'Esmologist', +2 from 'Mem from 'Dragon Lady', Cond. +1 from 'S when you can converse with subject		

ADVANTAGES		
Name		Pts
Ally (Andrew H. Krane; 75% of starting points; 15 or less)	[9]
{p. B36, P41}	-	-
Business Acumen 1 {p. B90}	[10]
Contact (Rev. Kinsolving/Examiner; Effective Skill 18; 9 or less; Usually Reliable) {p. B44}	[6]
Contact Group (San Francisco City Hall; Effective Skill 12; 9 or less; Somewhat Reliable) {p. B44}	[5]
Dragon Lady 3 (Accessibility (Only When Talking To Semi- Autonomous Puppets (Max. 2)) (+4); Nuisance Effect: ability earns a reaction penalty from those around you (+2)) {p. B89}	[8]
Puppets (Max. 2)) (+4); Nuisance Effect: ability earns a reaction penalty from those around you (+2)) {p. B89}	[8]
Esmologist 2 {p. MD15}	[30]
Hobo Stan 3 (Accessibility (Only When Talking To Semi- Autonomous Puppets (Max. 2)) (+4); Nuisance Effect: ability earns a reaction penalty from those around you (+2)) {p. B89}	[8]
Indomitable (+3 vs. Enthrallment, Hypnotism, memetics, psychotechnological Brain Hacking, Brainwashing, etc.) {p. B60}	[15]
Memetics 2 {p. MD16}	1	20]
Patron (Project SANDMAN; 15 or less; Special Abilities: grants special powers) {p. B72, P65}	ĺ	90]
Patron (The Quorum of the Twelve; Equipment: more than starting wealth; 6 or less; Special Abilities: extensive social or political power) {p. B72, P65}	[25]
Puppetry 2 {p. User}	[10]
Rapier Wit (Accessibility (Only When Speaking Through Enki) (+4); Nuisance Effect: ability earns a reaction penalty from those around you (+2)) {p. B79, P70} Roll to outwit: 16 (Public Speaking)	[3]
Reputation +2 (Ad Men; 10 or less; Large class) {p. B27}	[2]
Resistant (Anunnaki Programming; Very Common; +3) {p. B80, P71} Roll to Resist: 21 (Will+5)	[10]

ADVANTAGES (cont	inued)		D1-
Name Security Clearance (Project SANDMAN; Fro	00 20000	e to a	Pts [15]
broad range of secrets) {p. B82}	ee acces	5 10 a	[13]
Security Rank 3 {p. B29}			[15]
Sensitive {p. B51}			[5]
Roll to empathize: 16 (IQ)			
Special Rapport (Charley Helix) {p. B88, P7		1	[5]
Stoney 3 (Accessibility (Only When Talking			[8]
Autonomous Puppets (Max. 2)) (+4); Nuisa earns a reaction penalty from those around			
Wealth (Comfortable) {p. B25}	you (+2)) {p. D09}	[10]
PERKS			-
Name			Pts
Honest Face {p. B100}			[1]
DISADVANTAGE	ES		
Name			Pts
Bad Sight (Nearsighted; Glasses) {p. B123}			[-10]
Delusion (Talks to Puppets; Minor) {p. B130	<u>)}</u>	,	[-5]
Dependent (Family; No more than 25%; 6 c	or less; G	roup of	[-20]
Dependents; Loved one) {p. B131} Duty (Project SANDMAN; 15 or less (almost	at always	•	[-20]
Extremely Hazardous) {p. B134}	n anvayo,	h	ر - <u>۲</u> ۰]
Flashbacks (Mild) {p. B136}			[-5]
Guilt Complex {p. B137}			[-5]
Overconfidence (Stoney, 4 points Corruptio			[0]
(Only in Affairs of Counterintelligence and M			
less) {p. B148}			
QUIRKS			
Name			Pts
Careful {p. B164}			[-1]
Code of Honor (Be Polite) {p. B164}			[-1]
Personality Change (Puppets) {p. B164}			
			[-1]
Vow (Mormon Word of Wisdom) {p. B165}			-1 [-1]
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name	Level	Relative	
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174}	15*	IQ-1	[-1] Pts [1]
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174}	15* 18†	IQ-1 IQ+2	[-1] Pts [1] [1]
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175}	15* 18† 17‡	IQ-1 IQ+2 IQ+1	[-1] Pts [1] [1] [2]
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176}	15* 18† 17‡ 14	IQ-1 IQ+2 IQ+1 IQ-2	Pts [1] [1] [2] [1] [1]
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads)	15* 18† 17‡	IQ-1 IQ+2 IQ+1	[-1] Pts [1] [1] [2]
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176}	15* 18† 17‡ 14	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1	Pts [1] [1] [2] [1] [0]
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176}	15* 18† 17‡ 14 15§	IQ-1 IQ+2 IQ+1 IQ-2	Pts [1] [1] [2] [1] [1]
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California)	15* 18† 17‡ 14 15§	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1	Pts [1] [1] [2] [1] [0]
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} a/Area Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176}	15 [*] 18 [†] 17 [‡] 14 15 [§] 16 16	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0	Pts [1] [1] [2] [1] [0] [1] [1] [1] [1] [1] [1] [1] [1
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} aArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176}	15 [*] 18† 17‡ 14 15§ 16 16 16	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0	Pts [1] [1] [2] [1] [0] [1] [1] [1] [1] [1] [1] [1] [1
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Artist (Drawing) {p. B179}	15 [*] 18† 17‡ 14 15§ 16 16 16 16	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ-1	Pts [1] [1] [2] [1] [1] [1] [1] [1] [1] [1] [1
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Beam Weapons/TL7 (Projector) {p. B179}	15 [*] 18† 17‡ 14 15§ 16 16 16 16 15 12¶	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ-1 DX+1	Pts [1] [1] [2] [1] [1] [1] [1] [1] [1] [1] [1
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} d Area Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Beam Weapons/TL7 (Projector) {p. B179} Brainwashing/TL7 {p. B182}	15° 18† 17‡ 14 15§ 16 16 16 16 15 12¶ 19**	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ-1 DX+1 IQ+3	Pts [1] [1] [2] [1] [2] [1] [0] [1] [1] [1] [1] [2] [1] [2] [2] [2] [1]
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Artist (Drawing) {p. B179} Beam Weapons/TL7 (Projector) {p. B179} Brainwashing/TL7 {p. B182} Brawling {p. B182}	15 [*] 18† 17‡ 14 15§ 16 16 16 16 15 12¶	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ-1 DX+1	Pts [1] [1] [2] [1] [1] [1] [1] [1] [1] [1] [1
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} d Area Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Beam Weapons/TL7 (Projector) {p. B179} Brainwashing/TL7 {p. B182}	15° 18† 17‡ 14 15§ 16 16 16 16 15 12¶ 19**	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ-1 DX+1 IQ+3	Pts [-1] [1] [1] [2] [1] [2] [1] [1] [1] [1] [1] [2] [2] [2] [1] [2] [2] [0] [0]
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Artist (Drawing) {p. B179} Beam Weapons/TL7 (Projector) {p. B179} Brainwashing/TL7 {p. B182} Brawling {p. B182} Parry: 9 dCarousing {p. B185}	15° 18† 17‡ 14 15§ 16 16 16 15 121 19°* 121* 10§ 14§	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ-1 DX+1 IQ+3 DX+1 HT-1 IQ-2	Pts [-1] [1] [1] [2] [1] [2] [1] [0] [1] [1] [2] [1] [2] [2] [1] [2] [2] [0] [0] [0] [0] [0] [0] [0] [0
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Beam Weapons/TL7 (Projector) {p. B179} Brainwashing/TL7 {p. B182} Brawling {p. B182} Parry: 9 dCarousing {p. B185} Current Affairs/TL7 (Headline News)	15* 18t 17‡ 14 15§ 16 16 16 15 121 19** 121* 10§	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ-1 DX+1 IQ+3 DX+1 HT-1	Pts [-1] [1] [1] [2] [1] [2] [1] [1] [1] [1] [1] [2] [2] [2] [1] [2] [2] [0] [0]
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} aArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Artist (Drawing) {p. B179} Beam Weapons/TL7 (Projector) {p. B179} Brainwashing/TL7 {p. B182} Pary: 9 aCarousing {p. B183} aCoking {p. B185} Current Affairs/TL7 (Headline News) {p. B186}	15* 18† 17‡ 14 15§ 16 16 16 15 121 19** 10§ 14§	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ-1 DX+1 IQ+3 DX+1 IQ+3 DX+1 IQ-2 IQ+2	Pts [1] [1] [1] [1] [1] [1] [1] [1] [1] [1] [2] [1] [2] [1] [2] [1] [2] [0] [0] [0] [0] [0] [0]
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Artist (Drawing) {p. B179} Beam Weapons/TL7 (Projector) {p. B179} Brainwashing/TL7 {p. B182} Brawling {p. B182} Parry: 9 dCarousing {p. B183} dCooking {p. B185} Current Affairs/TL7 (Popular Culture)	15° 18† 17‡ 14 15§ 16 16 16 15 121 19°* 121* 10§ 14§	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ-1 DX+1 IQ+3 DX+1 HT-1 IQ-2	Pts [-1] [1] [1] [2] [1] [2] [1] [0] [1] [1] [2] [1] [2] [2] [1] [2] [2] [0] [0] [0] [0] [0] [0] [0] [0
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} aArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Beam Weapons/TL7 (Projector) {p. B179} Beam Weapons/TL7 (Projector) {p. B179} Brainwashing/TL7 {p. B182} Brawling {p. B182} Pary: 9 aCooking {p. B183} current Affairs/TL7 (Headline News) {p. B186} Current Affairs/TL7 (Popular Culture) {p. B186}	15° 18† 17‡ 14 15§ 16 16 16 16 16 16 16 16 18‡	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ+0 IQ-1 DX+1 IQ+3 DX+1 HT-1 IQ-2 IQ+2 IQ+2	Pts [1] [1] [2] [1] [2] [1] [0] [1] [1] [2] [1] [2] [2] [1] [2] [1] [2] [1] [2] [1] [1] [1] [1] [1] [1] [1] [1
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} aArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Baran Weapons/TL7 (Projector) {p. B179} Beam Weapons/TL7 {p. B182} Brawling {p. B182} Pary: 9 aCarousing {p. B183} current Affairs/TL7 (Headline News) {p. B186} Current Affairs/TL7 (Popular Culture) {p. B186} Detect Lies {p. B187}	15* 18† 17‡ 14 15§ 16 16 16 16 16 16 18‡ 18‡ 18‡ 16‡‡	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ+0 IQ+1 DX+1 IQ+3 DX+1 IQ+3 DX+1 IQ+2 IQ+2 IQ+2 Per+0	Pts [1] [1] [2] [1] [2] [1] [0] [1] [1] [2] [1] [2] [2] [1] [2] [0] [1] [1] [1] [1] [1] [1] [2] [2] [1] [2] [2] [1] [2] [2] [1] [2] [2] [2] [2] [2] [2] [2] [2
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} aArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Beam Weapons/TL7 (Projector) {p. B179} Beam Weapons/TL7 (Projector) {p. B179} Braniwashing/TL7 {p. B182} Parry: 9 aCarousing {p. B183} aCooking {p. B183} aCooking {p. B185} Current Affairs/TL7 (Popular Culture) {p. B186} Current Affairs/TL7 (Popular Culture) {p. B186} Detect Lies {p. B187} Diplomacy {p. B187}	15* 18† 17‡ 14 15§ 16 16 16 16 16 16 18‡ 18‡ 18‡ 16‡‡ 18‡	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ+0 IQ+0 IQ+1 DX+1 IQ+3 DX+1 IQ+3 DX+1 IQ+2 IQ+2 IQ+2 IQ+2 Per+0 IQ+2	Pts [1] [1] [1] [2] [1] [1] [1] [1] [1] [1] [1] [2] [1] [2] [1] [2] [1] [1] [1] [1] [1] [1] [1] [1
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} aArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Beam Weapons/TL7 (Projector) {p. B179} Beam Weapons/TL7 (Projector) {p. B179} Braniwashing/TL7 {p. B182} Parry: 9 aCarousing {p. B183} aCooking {p. B183} Current Affairs/TL7 (Popular Culture) {p. B186} Current Affairs/TL7 (Popular Culture) {p. B186} Detect Lies {p. B187} Diplomacy {p. B187} aDriving/TL7 (Automobile) {p. B188}	15° 181 17‡ 14 15§ 16 16 16 16 16 16 16 16 18‡ 18‡ 18‡ 16‡‡ 18\$§ 11	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ+0 IQ+0 IQ+1 DX+1 IQ+3 DX+1 IQ+3 DX+1 IQ+2 IQ+2 IQ+2 IQ+2 DX+0	Pts [1] [1] [1] [2] [1] [1] [1] [1] [1] [1] [2] [1] [2] [1] [2] [1] [1] [1] [1] [1] [1] [1] [1
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Beam Weapons/TL7 (Projector) {p. B179} Beam Weapons/TL7 {p. B182} Brawling {p. B182} Pary: 9 dCarousing {p. B183} dCooking {p. B185} Current Affairs/TL7 (Popular Culture) {p. B186} Current Affairs/TL7 (Popular Culture) {p. B186} Detect Lies {p. B187} Diplomacy {p. B183} dDriving/TL7 (Automobile) {p. B188} Economics {p. B189}	15* 18† 17‡ 14 15§ 16 16 16 16 16 16 18‡ 18‡ 18‡ 16‡‡ 18‡	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ+0 IQ+0 IQ+1 DX+1 IQ+3 DX+1 IQ+3 DX+1 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2 DX+0 IQ+1	Pts [1] [1] [1] [2] [1] [1] [1] [1] [1] [1] [2] [1] [1] [2] [1] [1] [1] [1] [1] [1] [1] [1
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Artist (Drawing) {p. B179} Beam Weapons/TL7 (Projector) {p. B179} Branwashing/TL7 {p. B182} Brawling {p. B182} Parry: 9 dCarousing {p. B183} dCooking {p. B185} Current Affairs/TL7 (Popular Culture) {p. B186} Current Affairs/TL7 (Popular Culture) {p. B186} Detect Lies {p. B187} Diplomacy {p. B189} Enthrallment (Persuade) {p. B191}	15° 181 17‡ 14 15§ 16 16 16 15 1211 19°* 1211 10§ 14§ 18‡ 16±± 16±± 16±1 17† 18¶1	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ+0 IQ+0 IQ+1 DX+1 IQ+3 DX+1 IQ+3 DX+1 IQ+2 IQ+2 IQ+2 IQ+2 DX+0	Pts [1] [1] [1] [2] [1] [1] [1] [1] [1] [1] [2] [1] [1] [2] [1] [1] [1] [1] [1] [1] [1] [1
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Beam Weapons/TL7 (Projector) {p. B179} Beam Weapons/TL7 {p. B182} Brawling {p. B182} Pary: 9 dCarousing {p. B183} dCooking {p. B185} Current Affairs/TL7 (Popular Culture) {p. B186} Current Affairs/TL7 (Popular Culture) {p. B186} Detect Lies {p. B187} Diplomacy {p. B183} dDriving/TL7 (Automobile) {p. B188} Economics {p. B189}	15° 18† 17‡ 14 15§ 16 16 16 16 16 16 16 16 18‡ 18‡ 18‡ 16‡‡ 16±‡ 17‡	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ+0 IQ+0 IQ+1 DX+1 IQ+3 DX+1 IQ+3 DX+1 IQ+3 DX+1 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2 DX+0 IQ+1 Vill+2	Pts [-1] Pts [1] [1] [2] [1] [2] [1] [1] [1] [1] [2] [1] [2] [2] [1] [2] [1] [1] [1] [1] [1] [1] [1] [1
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Beam Weapons/TL7 (Projector) {p. B179} Beam Weapons/TL7 {p. B182} Brawling {p. B182} Pary: 9 dCarousing {p. B183} dCooking {p. B185} Current Affairs/TL7 (Headline News) {p. B186} Current Affairs/TL7 (Popular Culture) {p. B186} Detect Lies {p. B187} Diplomacy {p. B187} dDriving/TL7 (Automobile) {p. B188} Economics {p. B189} Enthrallment (Persuade) {p. B191} Enthrallment (Suggest) {p. B191} Enthrallment (Sway Emotions) {p. B191} Esmology {p. B175}	15° 181 17‡ 14 15§ 16 16 16 15 121 19°* 1211 10§ 14§ 18‡ 18‡ 16±± 16\$§§ 11 17† 1811 1811	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+1 DX+1 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2 Value Vill+2 Will+2 Will+2 IQ+5	Pts [-1] [1] [1] [2] [1] [2] [1] [1] [1] [1] [1] [1] [2] [1] [1] [2] [1] [1] [1] [1] [1] [1] [1] [1
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Beam Weapons/TL7 (Projector) {p. B179} Beam Weapons/TL7 {p. B182} Brawling {p. B182} Pary: 9 dCarousing {p. B183} dCooking {p. B185} Current Affairs/TL7 (Headline News) {p. B186} Detect Lies {p. B187} Diplomacy {p. B187} dDriving/TL7 (Automobile) {p. B188} Economics {p. B189} Enthrallment (Persuade) {p. B191} Enthrallment (Suggest) {p. B191} Enthrallment (Sway Emotions) {p. B193} Expert Skill (Memetics) {p. B193}	15° 181 17‡ 14 15§ 16 16 16 15 121 19°* 1211 10§ 14§ 18‡ 16±‡ 18‡ 16±‡ 18\$§ 11 17† 1811 1811 1811	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ+0 IQ+1 DX+1 IQ+3 DX+1 IQ+3 DX+1 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2 VVII+2 VVII+2 VVII+2 VVII+2 IQ+5 IQ+5 IQ+5	Pts [-1] [1] [1] [2] [1] [2] [1] [1] [1] [1] [1] [2] [2] [1] [1] [2] [1] [1] [1] [1] [1] [1] [1] [1
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Barawing {p. B182} Pary: 9 dCarousing {p. B182} Pary: 9 dCarousing {p. B183} dCooking {p. B185} Current Affairs/TL7 (Headline News) {p. B186} Current Affairs/TL7 (Popular Culture) {p. B186} Detect Lies {p. B187} Diplomacy {p. B187} Diplomacy {p. B187} dDriving/TL7 (Automobile) {p. B188} Economics {p. B189} Enthrallment (Persuade) {p. B191} Enthrallment (Suggest) {p. B191} Enthrallment (Sway Emotions) {p. B191} Esmology {p. B175} Expert Skill (Memetics) {p. B193} Fast-Talk {p. B195}	15° 18† 17‡ 14 15§ 16 16 16 16 16 16 16 16 16 18‡ 18‡ 18‡ 16±‡ 18\$§ 11 17† 18¶¶ 18¶¶ 21*** 21***	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ+0 IQ+1 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2	Pts [-1] [1] [1] [2] [1] [2] [1] [0] [1] [1] [2] [1] [2] [1] [2] [1] [2] [1] [1] [1] [1] [1] [1] [1] [4] [4] [4] [4] [4] [4] [2]
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Area Knowledge (Utah) {p. B176} Beam Weapons/TL7 (Projector) {p. B179} Beam Weapons/TL7 (Projector) {p. B179} Brainwashing/TL7 {p. B182} Parry: 9 dCarousing {p. B183} dCooking {p. B183} Current Affairs/TL7 (Headline News) {p. B186} Current Affairs/TL7 (Popular Culture) {p. B186} Detect Lies {p. B187} Diplomacy {p. B187} dDriving/TL7 (Automobile) {p. B188} Economics {p. B189} Enthrallment (Suggest) {p. B191} Enthrallment (Suggest) {p. B191} Esmology {p. B175} Expert Skill (Memetics) {p. B193} Fast-Talk {p. B195} Finance {p. B195}	15° 18† 17‡ 14 15§ 16 16 16 15 121 19°* 121* 10§ 14§ 18‡ 16‡‡ 18‡ 16‡‡ 18‡ 16‡‡ 18‡ 16‡‡ 18‡ 18‡ 18‡ 18‡ 18‡ 18‡ 18‡ 18‡ 18‡ 18‡ 18‡ 18‡	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ+0 IQ+1 DX+1 IQ+3 DX+1 IQ+3 DX+1 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2 Vill+2 Will+2 Will+2 Vill+2 IQ+5 IQ+5 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2	Pts [-1] Pts [1] [1] [2] [1] [2] [1] [1] [1] [1] [2] [2] [1] [2] [1] [2] [2] [1] [1] [1] [1] [1] [1] [1] [4] [4] [4] [4] [4] [4] [2] [2] [2] [2] [2] [2] [2] [2
Vow (Mormon Word of Wisdom) {p. B165} SKILLS Name Accounting {p. B174} Administration {p. B174} Anthropology (Human) {p. B175} Archaeology {p. B176} dArea Knowledge (American Railroads) {p. B176} Area Knowledge (Northern California) {p. B176} Area Knowledge (Southern California) {p. B176} Area Knowledge (Utah) {p. B176} Barawing {p. B182} Pary: 9 dCarousing {p. B182} Pary: 9 dCarousing {p. B183} dCooking {p. B185} Current Affairs/TL7 (Headline News) {p. B186} Current Affairs/TL7 (Popular Culture) {p. B186} Detect Lies {p. B187} Diplomacy {p. B187} Diplomacy {p. B187} dDriving/TL7 (Automobile) {p. B188} Economics {p. B189} Enthrallment (Persuade) {p. B191} Enthrallment (Suggest) {p. B191} Enthrallment (Sway Emotions) {p. B191} Esmology {p. B175} Expert Skill (Memetics) {p. B193} Fast-Talk {p. B195}	15° 18† 17‡ 14 15§ 16 16 16 16 16 16 16 16 16 18‡ 18‡ 18‡ 16±‡ 18\$§ 11 17† 18¶¶ 18¶¶ 21*** 21***	IQ-1 IQ+2 IQ+1 IQ-2 IQ-1 IQ+0 IQ+0 IQ+0 IQ+0 IQ+1 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2 IQ+2	Pts [-1] [1] [1] [2] [1] [2] [1] [0] [1] [1] [2] [1] [2] [1] [2] [1] [2] [1] [1] [1] [1] [1] [1] [1] [4] [4] [4] [4] [4] [4] [2]

SKILLS (continued)							
Name		Level	Relative	Pts			
Hidden Lore (History B) {p. B199}	21¶¶	IQ+5	[8]			
dHidden Lore (Hobo Lor		14§	IQ-2	[0]			
dHistory (The Age of the	American Hobo)	15§§§	IQ-1	[0]			
{p. B200}	· · · ·						
Hobby Skill (Puppet-Ma	aking) {p. B200}	13¶¶	DX+2	[1]			
dHypnotism (Human) {p		17****	IQ+1	[0]			
Intelligence Analysis/TI	_7 {p. B201}		† IQ+5	[4]			
dInterrogation {p. B202}		16**	IQ+0	[0]			
Leadership {p. B204}		21†††	IQ+5	[2]			
Linguistics {p. B205}		15	IQ-1	[2]			
Market Analysis {p. B20)7}	18†	IQ+2	[2]			
Merchant {p. B209}		18‡‡‡		[1]			
Mimicry (Speech) {p. B	210}	16¶¶¶	IQ+0	[1]			
Musical Composition {p	o. B210}	15	IQ-1	[2]			
dOccultism {p. B212}		14§§§	§ IQ-2	[0]			
Performance {p. B212}		17¶¶		[1]			
dPhysics/TL7 (Parachro	nics) {p. B213}	13§§§	§ IQ-3	[0]			
Politics {p. B215}		19§§	IQ+3	[1]			
Propaganda/TL7 {p. B2	216}	23¶¶		[1]			
Psychology (Human) {p	b. B216}	21***	* IQ+5	[1]			
Public Speaking {p. B2		16	IQ+0	[2]			
Research/TL7 {p. B217	7}	16	IQ+0	[2]			
dRitual Magic (MARPA)	{p. B218}	14§§§	§ IQ-2	[0]			
Savoir-Faire (Corporate	America) {p. B218}	16	IQ+0	[1]			
dSinging {p. B220}		12†††	†† HT+1	[0]			
Sleight of Hand {p. B22	!1}	11	DX+0	[4]			
Sociology {p. B221}	•	18§§	IQ+2	[1]			
dSurvival (The Open Ro	ad) {p. B223}	14§	Per-2	[0]			
Teaching {p. B224}		17‡‡‡	IQ+1	[1]			
Theology (Mormonism)		14	IQ-2	[1]			
Ventriloquism {p. B228	}	16¶¶	IQ+0	[1]			
Writing {p. B228}		15	IQ-1	[1]			
* +1 from 'Business Acumen'	§§ +2 from 'Esmologist', +2		+ +2 from 'Esmole	ogisť, +3			
† +2 from 'Esmologist', +1 from 'Business Acumen'	from 'Memetics' ¶¶ +3 from 'Enki'		n 'Stoney' ‡ +2 from 'Memel				
± +2 from 'Esmologist'	*** +2 from 'Esmologist', +3		1 'Business Acum				
§ +3 from 'Hobo Stan'	from 'Enki'	§§§	§ +3 from 'Stoney	ľ			
¶ Cond. x2 from 'Bad Sight	++++ +2 from 'Memetics', +3		+2 from 'Esmole				
(Nearsighted)' when calculating range penalties	from 'Stoney' <u> <u> </u> <u> </u> <u> </u> <u> </u> <u> </u> +2 from 'Memetics' </u>		i 'Memetics', +1 fi iness Acumen', +				
** +2 from 'Memetics', +3 from	§§§ +2 from 'Esmologist', +		gon Lady'	o nom			
'Dragon Lady'	from 'Hobo Stan'		+2 from 'Esmolo				
<pre>†† Cond2 from 'Bad Sight (Nearsighted)'</pre>	¶¶¶ +2 from 'Puppetry' **** +3 from 'Enki', +3 from		n 'Memetics', +3 fi gon Lady', Cond.				
tt +1 from 'Sensitive'	'Dragon Lady'		sitive' when you				
		conv	verse with subjec	t			
			++ +2 from 'Pupp	etry', +3			
		IIOM	n 'Dragon Lady'				
	TECHNIQUES						

TECHNIQUES				
Name	Level	Relative	Pts	
Hypnotic Freeze (Hypnotism) {p. B229}	12*	def+3	[0]
* +3 from 'Enki'				

POINTS SUMMARY	Pts
Basic Attributes, Secondary Characteristics [150]
Advantages, Perks [338]
Disadvantages, Quirks [-49]
Skills, Techniques [84]
Total Points Spent:	523
Unspent Points:	2

	MELEE AT	TACKS					
Name	Skill	Parry	Damage	Reach	ST	LC	Notes
Brawling: Punch	12	9	1d-3 cr	С	-	_	
Brawling: Bite	12	_	1d-3 cr	C	_	_	
Brawling: Kick	10	_	1d-2 cr	C,1	_	_	
Brawling: KICK	10	-	1d-2 cr	C,1	_	_	

RANGED ATTACKS											
Name	Skill	Damage	Acc	Range	RoF	Shots	ST	Bulk	Rcl	LC	Notes
Pistol Ikoter	12	Will-2 aff dazed	3	10 yd / 30 yd	1	5	3	-2	1	1	
Walther PPK, .32 ACP	12	2d-1 pi-	1	120 yd / 1300 yd	3	7+1(3)	7	-1	2	3	[1]

	EQUIPMENT							
Qty	Item	Cost	Weight					
1	1971 Dodge Monaco (TL 7; TL7)	15000	-					
	{p. B464}							
	Description: TL:7 Skill:Driving/TL (Automobile) ST/HP:53 Hnd/SR:0/4 HT:11f							
	Move:4/64* Lwt:1.8 Load:0.6 SM:+3 Occ:1+4 DR:5 Range:500) Locations: G	RW					
1	Pistol Ikoter (TL7)	13000	1.8 lb					
4	Suitcase, Hard (TL5) {p. B288}	1000	32 lb					
	Description: TL:5 Notes: Holds 100 lbs. DR 4 with key lock.							
1	Walther PPK, .32 ACP (TL6) {p. HT101}	480	1.7 lb					
	Description: TL:6 LC:3 Ammo:0.2 lb. Damage:2d-1 pi- Acc:1 F	Range:120/130	0 RoF:3					
	Shots:7+1(3) ST:7 Bulk:-1 Rcl:2 Skill:Guns (Pistol) Notes:[1],	[1] No lanyard	ring (p.					
	154).							

LOAD-OUTS							
Qty	« no equipment »	Cost	Weight				
1	Pistol Ikoter (TL7)	13000	1.8 lb				
1	Walther PPK, .32 ACP (TL6)	480	1.7 lb				
	Totals:	13480	3.5 lb				

ENCUMBRANCE TABLE								
Name	« None »	Light	Med	Hvy	X-Hvy			
Basic	20 lb	40 lb	60 lb	120 lb	200 lb			
Ground	5 yd	4 yd	3 yd	2 yd	1 yd			
Water	1 yd	1 yd	1 yd	1 yd	1 yd			
Jump	5 yd	4 yd	3 yd	2 yd	1 yd			
Dodge	8	7	6	5	4			